

GENERAL INFO



BAND

Alexander Kraft – Main Vocals
Simon Stephan – Drums
Dennis Gallenmüller – Guitar
Sebastian Oßwald – Bass

CREW

1 FOH Audio Engineer, 1 Stagehand, 1 Mercher

CONTACT MARKETING

Simon Stephan +49(0)1704068695
booking@arisefromthefallen.de
<https://arisefromthefallen.de>
<https://instagram.com/arisefromthefallen>

CONTACT TECH

Jakob Hirlinger-Alexander
+49(0)15124097447

BILLING ADDRESS

Arise From The Fallen
S.Oßwald, A. Kraft, D. Gallenmüller GbR
Leopoldstrasse 10
86157 Augsburg

CATERING

If there's catering we need 4 vegetarian and 3 vegan meals
(vegan food only is also fine).

TECH REQUESTS



PA & MONITORING

We bring our own in-ear-monitoring (IEM) rack. Nevertheless, we need one powerful monitor for our main vocalist in the front (see stage plot).

We require a PA system capable of producing 102 dB(A) undistorted at FOH with at least 10 dB headroom. The system needs to be well balanced. The PA should be able to cover the whole auditorium. All components need to be time aligned.

FOH

1m x 1m space for our FOH engineers console (A&H SQ5). We can feed the mix (stereo) and the monitor signal (mono) to the system either at FOH or on stage. Because we digitally split between the FOH and monitoring console it is not possible for us to use other FOH consoles. Between FOH and stage we need one free Cat5e or Cat6 connection (no Cat7 or higher). Alternatively, we have a spare cable which we could put in a safe (trip and step-proof) spot.

POWER

All power should be 230 volts with Type F sockets. Please make sure the backline power is not shared with any lights!

We bring two vertical fog jets which are controlled by the band. This power must be provided stage left close to the drum riser. For these, we need an extra power connection capable providing at least 2500W.

BACKDROP

We bring a backdrop
(4m x 3m, smaller venues 3m x 2m)

DRUMSET

If all bands share one backline: well-tuned drumkit
(1x Kick, 1x Tom and 1x Floor Tom)

We always bring our own drum-hardware, cymbals, snare, pedals

STAGE PLOT

